# Jacob Richman Multimedia Artist/Performer, Educator, Community Activist

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#### **EDUCATION**

- Brown University, Providence, Rhode Island, 2008-2013
  - Ph.D. in the Multimedia and Electronic Music Experiments (MEME) Program, Department of Music, May 2013
  - M.A. in Multimedia and Electronic Music Experiments, May 2010
- University of Michigan, School of Music, Ann Arbor, Michigan, 2004–2006 M.A. in Media Arts, May 2006
- Harvard University, Cambridge, Massachusetts, 1999-2003
  - A.B. magna cum laude Joint-Major in Music and Visual Environmental Studies (Film/Video Track), June 2003

#### **CREATIVE, RESEARCH, AND TEACHING INTERESTS**

*Multimedia Artist*: video, audio, music, theater, installation, and immersive performance environments

- *Educator*: teaching video/audio production and post-production, music, performance, programming, community art
- Activist: collaborative community artist, labor organizer, community organizer focusing on homeless advocacy and sex worker advocacy

#### AWARDS AND HONORS

- <u>University of Rhode Island Center for the Humanities Project Grant</u> 2020, Faculty Award to fund collaborative multimedia performance project <u>Moons of Jupiter</u>
- Rhode Island State Council on the Arts, Arts Access Grants, 2019 +2020, Supporting the work of <u>Tenderloin Opera</u> <u>Company</u> Homeless advocacy music and theater group I co-facilitate
- <u>Robert & Margaret MacColl Johnson Fellowship in Composition</u>, 2018, Rhode Island Foundation: a \$25,000 fellowship offered to composers, writers, and visual artists on a three-year cycle
- Rhode Island State Council on the Arts, Individual Artist Project Grant 2016-18, to support the second season of <u>Verdant Vibes</u>, a Providence, RI-based new music ensemble I co-direct
- Rhode Island State Council on the Arts, 2015 Fellowship in Music Composition, awarded 2014

Rhode Island State Council on the Arts, Artist Project Grant, to support work with arts/science collaboration, Meridian Project (http://www.meridian-project.com/), 2014

- Cogut Center for the Humanities Graduate Fellowship, chosen among doctoral student applicants in the arts and humanities to take part in a cross-disciplinary year-long seminar discussing the group members' works in progress, Brown University, 2012
- Creative Arts Council project grants, Brown University, 2010, 2012
- Second prize at the Music in Architecture-Architecture in Music Symposium at the University of
- Texas, Austin, for the multimedia performance piece *the infinite space between* (described below), 2011 Watson International Institute and Creative Arts Council, Brown University, 2009

Grant Awards to organize a University-wide International Colloquium on the use of multimedia in performance, February–September 2010. Guests included Wooster Group, Victor Gama, and Christina Kubisch.

Rudolph Arnheim Award, awarded by faculty of the Visual Arts Department at Harvard for thesis work in multimedia art (*anyone lived in a pretty how town*, described below), 2003

Harvard College Research Grant, received competitive funding from the Dunwalke Fund to travel to Sardinia, Italy to study and make a video about local folk music (*Speak, Stone*, described below), 2002

#### **TEACHING EXPERIENCE**

for teaching philosophy and samples of student work, see <u>http://www.jacob-richman.com/teaching.html</u>

#### Portland State University, Portland, Oregon

Adjunct Faculty, School of Art + Design, 2019-2020 *CORE: TIME (Art 103)* Designed and taught foundations level course on time-based art (video, audio, installation/performance).

#### University of Rhode Island, Kingston, Rhode Island

Adjunct Faculty, 2013-2014, 2016-present (currently teaching online) Introduction to Film Media (FLM 101) Designed and taught introductory courses in the Film/Media Department focusing on aspects of production, history, and theory

#### Introduction to Video Production (ART 215)

Designed and taught undergraduate studio classes on video: production, editing, theory, and distribution http://art215uri.tumblr.com/

### Digital Art and Design II (ART 304) Designed and taught advanced studio class on digital art and design: audio/video, 2D animation, 3D modeling and printing, physical computing https://art304uri.tumblr.com/

Advanced Topics in Video Production: Video and Multimedia Installation (ART 316) Designed and taught an advanced studio production course focusing on video and multimedia installation art http://art316.tumblr.com/

#### Full-time Lecturer, 2014-2015

FLM 101, ART 215, ART 316

Projects in Studio (Independent Study) (Art 301) Directed and advised student independent study studio projects

Directed Studies in Film Media (FLM 491) Directed and advised undergraduate teaching assistants

#### Bryant University, Smithfield, Rhode Island

#### Adjunct Faculty, 2018-2019

*Digital Studio Workshop* (Literary and Cultural Studies 323) Designed and taught a course teaching broad techniques of digital studio art (video, audio, graphic/ motion design, web design and distribution)

#### ¡City Arts! for Youth, Providence, Rhode Island (http://providencecityarts.org/)

Teaching Artist, 2013-2014

Music Video and Dance Video

Designed and taught a summer session video course for middle school students at ¡City Arts!, a non-profit organization offering free after-school and summer school arts courses for diverse, under-appreciated, amazing young people in Providence (also served as a media consultant, and was given a \$15,000 budget to design a new digital media lab for the organization)

#### Video Stories

Designed and taught an introductory video production course for ¡CityArts! focusing on teaching students to make video portraits and self-portraits telling their own stories and the stories of their friends/ family/community

#### Brown University, Providence, Rhode Island

#### Lecturer/Adjunct Faculty, 2012

#### MEME Ensemble performance course

Designed and taught undergraduate level theory and practice course focusing on experimental multimedia performance

#### Introduction to Video Production: Portrait, Self-Portrait, and Expression Designed and taught video production and theory course for Brown University's Pre-College summer program

#### Teaching Assistant, 2010-2011

#### Introduction to Performing with Real-Time Systems, 2011

Assisted Professor Joseph Butch Rovan in teaching undergraduate introductory course in real-time systems use and implementation in performance, including running labs, grading assignments, and teaching technical tools (Max/MSP software, multimedia performance techniques)

#### Digital Performance, 2010

Assisted Professor Todd Winkler in teaching graduate level experimental studio, performance, and historical survey class, including running labs and teaching technical tools (Max/Jitter software and multimedia performance techniques)

#### Narrative and Immersion, 2010

Assisted Professors Todd Winkler and Leslie Thornton in development and teaching mixed undergraduate and graduate level studio production course, including running labs and teaching technical tools (Max software language and interactive installation techniques)

#### University of Michigan, School of Art and Design

Lecturer/Adjunct Faculty, 2006–2008 Introduction to Video Production Designed and taught undergraduate studio classes on video: production, editing, theory, and distribution

#### ACADEMIC LABOR/UNION ORGANIZING

# Portland State University Faculty Association (AFT Local 3571) (<u>https://psufa.org/</u>): adjunct faculty union Chair of Operations (2020-present)

Organize and administer benefits (professional development, education, assistance funding), organize meetings and documentation for Executive Council, general outreach to members **Member Organizing Initiative (spring-summer 2020)**  Made hundreds of phone calls to recruit union members and check on members' needs, in particular in relation to Covid relief, mutual aid, and the move to online teaching

#### **PUBLICATIONS**

"Work the Work, Daily: Community-Building, Music-Making and Conference Culture with Tenderloin Opera Company"

An article on <u>Tenderloin Opera Company</u>, a homeless advocacy music and theater group in Providence, RI, that I have co-facilitated for ten years. Published at New Music USA, January 23, 2019 <u>https://nmbx.newmusicusa.org/work-the-work-daily-community-building-music-making-and-conference-culture-with-tenderloin-opera-company/</u>

"Towards a Working Method of Audience Movement"

An article based on dissertation research published in *Howlround*, an online journal for theater artists hosted by Emerson College, December 5, 2013 http://www.howlround.com/towards-a-working-method-of-audience-movement

#### PAPERS, PRESENTATIONS, INTERVIEWS

Interview with germiNation Podcast

Interview with Tina Sayers for their podcast <u>germiNation</u>, discussing my work with a focus on collaboration, social justice and community artmaking, and advice for making a sustainable creative career. February 16, 2022.

"5 Questions to Verdant Vibes (new music collective and concert series)"

Interview with <u>I Care If You Listen</u> representing Verdant Vibes, discussing our new season, and issues of diversity, class, and accessibility in the new music community. February 9, 2022.

"Adjuncts and Higher Education with Jacob Richman"

Interview with Financial Analyst and Educator Doug Utberg for his podcast "<u>Terminal Value</u>." Topics include adjunct professors and the state of higher education in America, labor organizing, and homeless advocacy. October 5, 2020.

"Tenderloin Opera Company: A Brief Study in Community Artmaking" By invitation presentation given at <u>PechaKucha "We Are Providence."</u> The Columbus Theater, Providence, RI, February 20, 2020.

- "Tenderloin Opera Company: Creating Community through Storytelling, Music, and Art" Guest lecture given to graduate program in Art and Social Practice, School of Art + Design, Portland State University, Portland, OR, October 3, 2019.
- "Building Community: The Tenderloin Opera Company telling the stories of Rhode Island Homelessness" at <u>The New Music Gathering</u> conference, Peabody Conservatory, Baltimore, MD, January 7, 2016

"The (unfinished) Ballad of Adam and Elena Emery: The Creation of a Multimedia Murder Ballad and The Development of a Working Method for Roving Performances" My PhD dissertation, including research related to the development of a performance piece of the same name (more information: <u>http://www.jacob-richman.com/the-unfinished-ballad-of-adam-and-elena-emery.html</u>), and further contextualizing research into performance pieces involving audience and performer movement. Awarded Ph.D., Brown University, May 2013.

"Rhode Island Murder and Horror Stories in Performance: Adam Emery, Mercy Brown, and the Devil's Footprint" at the conference "Cruising in the Ruins: The Question of Disciplinarity in the Post/Medieval University" <u>BABEL Working Group</u>, Northeastern University, Boston, MA, September 22, 2012

"Digital Performance and Audience Reception"

at the conference "Electroacoustic Barn Dance" University of Mary Washington, Fredericksburg, Virginia, October 2011

http://www.marklsnyder.com/EAJJ/Electroacoustic\_Barn\_Dance\_\_\_Home.html

#### SELECTED CREATIVE WORKS

#### Documentation and further information about these and other pieces at www.jacob-richman.com

Moons of Jupiter, 2021 Collaborative audio-visual performance piece exploring characteristics of Jupiter's moons •Performance at Frosty Drew Observatory (Charleston, RI, Sept. 10 + 11, 2021)

Bud's Dream, 2021 (in-progress)

Interactive sculpture piece: physical computing (Arduino platform), motors/electronics, video, infrared sensors.

#### Mirrors and Windows 2017

A performance for dancer, actor, musicians, and audience-participatory electronics based on the content and historical context of six selected paintings from the *Intermission* gallery at the Museum of the Rhode Island School of Design. Audience members audio record text selected from research on the paintings, as well other activities (singing, clanking dishes) that become part of the installation/performance and serve as an audio backdrop and living sound design.

•Performance at RISD Museum (Providence, RI, May 18, 2017)

#### Swarm 2017

A roving performance piece for musicians, dancers, and audience-participatory electronics based on themes of insect breeding swarms (mayflies), environmental degradation, and rebirth. Collaborators include Fourth Wall Ensemble (http://www.thefourthwallensemble.com/index.htm) and Amorphous Dance Collective. Presented at part of the *Sound Bites* performance series (http://www.mfa.org/programs/series/nancy-lee-clark-concert-series). •Performance: Museum of Fine Arts (Boston, MA, May 11, 2017)

#### Windeye 2015-2016

Music and video setting of a story by Brian Evenson (http://www.brianevenson.com/) commissioned by violinist and performance artist Andie Springer (http://www.andiespringer.com/) for her audio/visual album to be released Winter 2016.

•Performances: Fairbanks Summer Arts Festival (Fairbanks, AK, 2015), Verdant Vibes Launch Party (Providence, RI, 2015), IBeam (Brooklyn, NY, 2016), others

#### Meridian Project 2014 (ongoing, http://www.meridian-project.com/)

A collaborative performance series mixing experimental music and video, with lectures on current topics in astrophysics/cosmology by scientists from Brown University, University of Michigan, and other institutions •Performances at the Cormack Planetarium (Museum of Natural History at Roger Williams Park, Providence, RI) April 2014, at Frosty Drew Observatory (Ninigret Park, Charlestown, RI) May 2014 and June 2015, and album release performance at the Southside Community Center, Providence, RI, December 2014

#### the infinite space between, 2011

A collaboration with composer Kirsten Volness and designer/architect Joshua Lantzy on a piece for six musicians and two dancers, performed simultaneously in multiple rooms at the University of Texas Art Museum, in which an interactive video tracking system I designed tracked the movement of the dancers to affect the audio processing of the live musicians

•Performed at the inaugural Music in Architecture–Architecture in Music Symposium, University of Texas at Austin, 2011

#### Three Scenes from Fox Point, 2011

An HD video with a five-channel surround sound that explores of the relationship between images, sounds, textures and characters found in three locations at Fox Point in Providence, Rhode Island •Screened at Pixilerations Festival 2011 (Providence, RI), The Factory Theater 2011 (Boston, MA), others

#### Go Down! You Blood Red Roses, 2010

A piece for solo percussionist and electronic sound, inspired by a sea shanty, uses video tracking of the performer and live processing of sound to create a dynamic sonic seascape in which the performer plays •Performed at Brown University 2010 (Providence, RI) and The Hartford New Music Festival 2011 (Hartford, CT)

#### Ecology, 2010 (Brown University Masters Thesis Piece)

A multimedia setting of a short story by Joshua Ben-Noah Carlson about a strange and intriguing man who spends his spare time musing at the grocery store, for tenor vocalist, saxophone quartet, percussion, and live processed audio/video

•Performed at Brown University 2010 (Providence, RI), and The Hartford New Music Festival 2010 (Hartford, CT)

#### Pretty Polly, 2009

A setting of an old English murder ballad for double bassist/vocalist (solo performer) and live processed video •Performed at The Tank Theater 2009 (NYC), Kerrytown Concert Hall 2009 (Ann Arbor, MI), Rec Center Studio 2010 (Los Angeles), Spectrum 2012 (NYC), Gershwin Hotel 2012 (NYC), others

#### Man without a Shadow, 2008

A multimedia shadow puppet piece in collaboration with puppeteer Emmy Bean, based on the folk story of a man who sells his shadow to the devil for fame and fortune

•Performed at Brown University 2008 (Providence, RI), The Tank Theater 2008 (NYC), and Outpost Gallery 2009 (Cambridge, MA)

#### Three Yiddish Lullabies, 2006 (University of Michigan Masters Thesis Piece)

A large-scale piece for soprano, harp, viola, bass, and live-processed video which is a setting of fragmented texts from many Yiddish songs, and which presents the character of a ghostly young mother who reaches out to us through time, memory, and media

•Performed at the Duderstadt Center, University of Michigan 2006 (Ann Arbor, MI)

#### The Haptic Theater of Cruelty, 2006

A collaborative installation project supported by a grant from the University of Michigan, involving an interactive bed that translates movements on the bed into sounds and images that fill a tent in which the bed is housed •Installed at the Duderstadt Center, University of Michigan 2006 (Ann Arbor, MI)

anyone lived in a pretty how town, 2003 (Harvard University Honors Thesis Project) A setting of a poem by e. e. cummings for narrator, trombone trio, and 16mm film

Thesis Advisors: Bernard Rands (composition), Steven Subotnick (film, visual arts) •Performed at Paine Hall 2003 (Cambridge, MA), The Tank Theater 2003 (NYC)

Speak, Stone, 2002

A non-fiction video about Canto a Tenores folksinging, and the landscape in and around Bitti, Sardinia, featuring the Tenores di Bitti "Mialinu Pira"

•Screened at the Carpenter Center for Visual Arts 2002 (Cambridge, MA), The Tank 2004 (NYC), ((audience)) at 16 Beaver St. 2011 (NYC), others

#### **CREATIVE AND SERVICE-BASED COLLABORATIVE GROUPS**

- Verdant Vibes: a new music ensemble and concert series that focuses on the work of Rhode-Island based composers. I co-manage the group with Kirsten Volness, perform in the ensemble on double bass and audio/visual media, and write music for the group. (Providence, RI) http://www.verdantvibes.com/index.html
- Meridian Project: a collaboration between musicians, visual artists, and scientists whose goal is to present topics in cosmology, astronomy, and astrophysics in unique audio-visual performances that blend scientific topics with new music and imagery. (Providence, RI and Chicago, IL) http://meridian-project.com/
- Tenderloin Opera Company: member and composer for homeless advocacy theater and musical performance group run by Professor Erik Ehn. (Providence, RI)

https://www.facebook.com/TenderloinOperaCompany

- Haymarket Pole Collective: volunteer documentarian and grant writer for this organization that advocates for proactive policy and equitable treatment for Black and Indigenous workers in the sex industry <u>https://www.haymarketpole.com/</u> (Portland, OR)
- p:ear: volunteer and teaching artist with this organization that outreaches to homeless youth <u>https://</u> <u>www.pearmentor.org/</u> (Portland, OR)

#### **RELATED WORK EXPERIENCE**

Freelance audio-video documentation of arts, performance, service-based, and political events, and compression and web distribution of those events, 2005-present

Professional musician (bass and trombone performance), 1996-present

(member American Federation of Musicians Union, Local 198-457)

Media Consultant/Teaching Artist/AmeriCorps VISTA, Providence ¡CityArts! for Youth, 2013

Studio Assistant, MEME Studio, Brown University, 2009, 2011

Video editing, DVD production, video archiving, performance technician, art installation technician for Digital Media Commons, University of Michigan, 2005-2008

Editing assistant, for Zipporah Films (Cambridge, MA), mix preparation for Fred Wiseman's film The Garden, 2004

#### SOFTWARE AND MEDIA EXPERIENCE

#### Film, 2000-present

Shooting, loading, and maintaining 16mm cameras, lighting technician (gaffer), sync-sound, on set audio recording, linear film editing (on Steenbeck machines), maintaining, cleaning, and re-splicing 16mm film **Video**, **2001–present** 

Shooting multiple formats, maintaining many types of digital video cameras in many situations, plus extensive experience editing using Adobe and Final Cut Pro Series systems, and authoring video for distribution (DVD and web-based)

#### Audio editing, 2001-present

Editing audio using ProTools, Logic, Peak, and Soundtrack Pro systems

# Programming, 2004-present

Max/MSP/Jitter interactive programming language for live processing of audio and video, Arduino programming language and hardware for use in performance/installation, C programming

# Musical Performance 1991-present

Double Bass, Trombone